

## Algorithms and Data Structures Quick-sort

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## Summary of lecture 6

- Quicksort  
Analysis (best, worst, average cases)  
Randomized Quicksort

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## Quicksort

- It is the 4th method for sorting numbers that we will survey (after insertion-sort, merge-sort, heap-sort).
- Quick-sort sorts in place, i.e. using only the array of input values.
- Quicksort has a good AVERAGE time  $O(n \log n)$ .
- The constant factors in the  $O(\cdot)$  are smaller than, say, heap-sort.
- It is a good example for analysis.

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## Quicksort

(main idea)

- Quicksort takes as input a segment of an array of numbers  $A[p..r]$  between indices  $p$  and  $r$ .
- Divide step.  $A[p..r]$  is split into  $A[p..q]$  and  $A[q+1..r]$ . The elements in  $A[p..q]$  are smaller than those in  $A[q+1..r]$ .
- Conquer step. Recursively sort  $A[p..q]$  and  $A[q+1..r]$ .
- Merge Step. Since we sort in place  $A[p..r]$  is now sorted without any further action.

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## Quicksort

the code

- ```
Quick-sort(A: array;p,r: indices)
  IF p < r
    THEN q := Partition(A,p,r)
         Quick-sort(A,p,q)
         Quick-sort(A,q+1,r)
    END IF
```
- To sort  $A$  the initial call is  $\text{Quick-sort}(A,1,\text{length}(A))$ .
- The only part left to explain is how the procedure  $\text{Partition}$  works.

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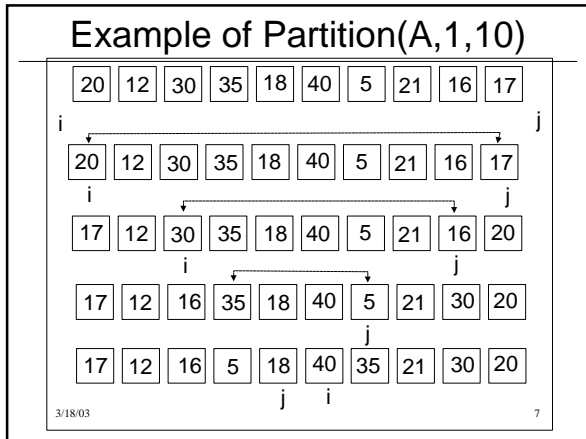
## Partition

the code

```
Partition(A,p,r)
  x := A[p]      % x is the pivot
  i := p-1, j := r+1
  WHILE True
    DO REPEAT j := j-1
      UNTIL A[j] ≤ x
    REPEAT i := i+1
      UNTIL A[i] ≥ x
    IF i < j
      THEN Exchange A[i] and A[j]
    ELSE RETURN j
    END IF
  END WHILE
```

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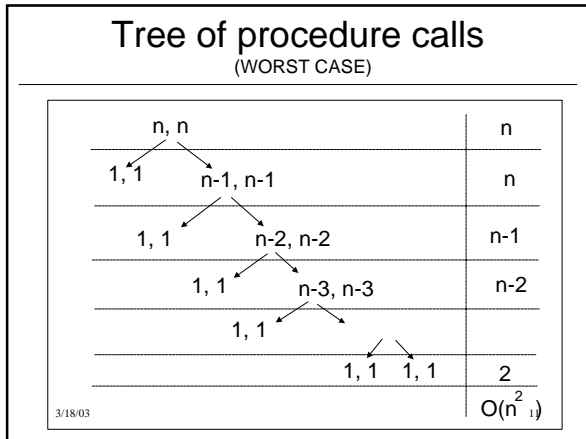
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- ### Exercise
- Simulate Partition on the array:  
A = 13, 19, 9, 5, 12, 8, 7, 4, 11, 2, 6, 21
  - Repeat the simulation on the two sub-arrays obtained when i and j cross each other.
  - Repeat until the array is sorted.
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- ### Performance of Quicksort
- Partition visits each element of the array A[p..r] only once and perform at most constant number of operations on each element.
  - Therefore partition takes time LINEAR in the size of the input array.
  - Quicksort calls Partition and recursively itself on the two sub-arrays produced by Partition.
  - The time of Quicksort depends *CRITICALLY* on the relative SIZE of the two sub-arrays A[p..q] and A[q+1..r].
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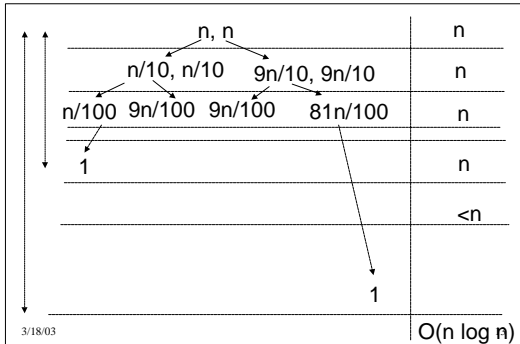
- ### Performance of Quicksort (WORST CASE)
- The worst case is when the array A[p..r] of n elements is split in a very unbalanced way, with one sub-array of size 1 and one of size n-1.
  - If we call T(n) the worst case time we have:  
 $T(1) = O(1)$   
 $T(n) = O(n) + T(n-1)$
  - Expanding the above equation we get:  
 $T(n) = O(n) + O(n-1) + O(n-2) + \dots + O(1) = O(n^2)$
  - A second way to derive this result is to use the tree of procedure calls.
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- ### Performance of Quicksort 3 (BEST CASE)
- The best case is when the procedure Partition returns two sub arrays of size approximately n/2 and n/2.
  - In this case calling U(n) the time of the best case we have:  
 $U(1) = 1$   
 $U(n) = O(n) + 2U(n/2)$
  - This is the same equation we had in the case of MERGE-SORT. We can solve it using Master's theorem or using the tree of procedure calls. The best running time is  $O(n \log n)$ .
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## How Balanced should the partition be?

(case of 9-to-1 split)



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$O(n \log n)$

## Performance of Quicksort, 4.

(random choice of pivots)

- We saw that a 1-to-1 split gives time  $O(n \log n)$  and a 9-to-1 split gives still time  $O(n \log n)$ , for a larger constant in the big-Oh.
- Instead a split without fixed ratio  $(1/n)$ -to- $((n-1)/n)$  gives us time  $O(n^2)$ .
- If we choose the pivot at random we are more likely to get a split with bounded ratio rather than one with unbounded ration.
- For example the chances to get a 9-to-1 ratio are  $(9/10)$ , the chances not to get it is only  $(1/10)$ .
- Thus we rewrite Quick-sort with a random choice of the pivot.

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## Randomized Quick-sort

We suppose that we have at our disposal a generator of random numbers:  $\text{RANDOM}(a,b)$  which returns an integer between  $a$  and  $b$ , each with the same probability  $(1/(b-a+1))$ .

```

RANDOMIZED-PARTITION(A,p,r)
  i := RANDOM(p,r)
  exchange A[p] with A[i]
  Partition(A,p,r)
    
```

```

RANDOMIZED-Quick-sort(A,p,r)
  IF p < r
  THEN q := RANDOMIZED-PARTITION(A,p,r)
    RANDOMIZED-Quick-sort(A,p,q)
    RANDOMIZED-Quick-sort(A,q+1,r)
  END IF
    
```

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## Average running time.

(rank of an element)

- The RANK of  $x$  in  $A[p..r]$  is the number of values in  $A[p..r]$  that are smaller or equal to  $x$ .
- Example: RANK(7) in  $30,12,24,7,6,8,2$  is: 4.
- The index returned by Partition depends only on the rank of  $A[p]$ , the first element of the array  $A[p..r]$ .
- If RANK( $A[p]$ ) is 1, then  $A[p]$  is never moved and the final value of  $j$  is 1.
- If RANK( $A[p]$ ) is greater than 1, then  $A[p]$  is moved to the right side of the array and the value  $j$  returned is RANK( $A[p]$ ) - 1.

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- After exchanging  $A[i]$  with  $A[p]$ , with  $i$  chosen randomly, the first element can assume every rank with probability  $1/(r-p+1)$ .
- So we have as output  $j=p$  with probability  $2/(r-p+1)$  and every other value  $j=p+1, \dots, r$  with probability  $1/(r-p+1)$ .
- We can now write a recursion for the average time  $Y(n)$ :

$$Y(n) = O(n) + (2/n)[Y(1) + Y(n-1)] + (1/n) \sum_{q=2}^{n-1} [Y(q) + Y(n-q)]$$

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- Simplifications: We know the average time is less than the worst case time, so  $(1/n)[Y(1) + Y(n-1)] \leq (1/n)[O(1) + O(n^2)] = O(n)$ .
- We can take the other term  $(1/n)[Y(1) + Y(n-1)]$  within the summation by starting from  $q=1$ .
- In the summation for  $q=k$  we get  $Y(k) + Y(n-k)$ , for  $q=n-k$  we get  $Y(n-k) + Y(k)$ , thus each term is repeated twice. Finally:

$$Y(n) = O(n) + (2/n) \sum_{k=1}^{n-1} Y(k)$$

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## Lemma

$$\sum_{k=1}^{n-1} k \log k \leq \frac{1}{2}n^2 \log n - \frac{1}{8}n^2$$

Proof:  $\sum_{k=1}^{n-1} k \log k = \sum_{k=1}^{\lceil n/2 \rceil - 1} k \log k + \sum_{k=\lceil n/2 \rceil}^{n-1} k \log k$  so:

$$\sum_{k=1}^{n-1} k \log k \leq (\log n - 1) \sum_{k=1}^{\lceil n/2 \rceil - 1} k + (\log n) \sum_{k=\lceil n/2 \rceil}^{n-1} k =$$

$$= (\log n) \sum_{k=1}^{n-1} k - \sum_{k=1}^{\lceil n/2 \rceil - 1} k \leq (\log n) \frac{n(n-1)}{2} - \frac{n/2(n/2-1)}{2} \leq$$

$$\leq \frac{1}{2}n^2 \log n - \frac{1}{8}n^2$$

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## Proof by induction of a bound on $Y(n)$

Thesis:  $Y(n) \leq an(\log n) + bn$ , for constants  $a$  and  $b$ .

Derivation:

$$Y(n) \leq \frac{2}{n} \sum_{k=1}^{n-1} Y(k) + O(n) \leq \frac{2a}{n} \sum_{k=1}^{n-1} k \log k + \frac{2b(n-1)}{n} + O(n) \leq$$

$$\leq \frac{2a}{n} \left( \frac{1}{2}n^2 \log n - \frac{1}{8}n^2 \right) + \frac{2b(n-1)}{n} + O(n) \leq$$

$$\leq an \log n + b + \underbrace{(O(n) + b - \frac{an}{4})}_{\text{Negative for a large enough.}} \leq an \log n + b$$

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## Conclusions

- We have seen the algorithm Quicksort to sort an array of numbers *in place*.
- We have derived the worst case running time and the best case running time.
- A randomized version of Quicksort has a good average running time.
- Example of writing and manipulation of recursive equation.

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