

Algorithms and Data Structures (Binary search and Merge Sort)

Marco Pellegrini

3/18/03

Spring 2002, lecture 4

1

Summary of lecture 4

- Slow searching: sequential search
Fast searching: Binary Search,
Fast Sorting: Merge-Sort,
Analysis of Merge-Sort,
Dictionary Abstract Data Structure.

3/18/03

2

Why is sorting important?

- Sorting makes searching much, much faster.
- Example: an array A with 8 numbers, unsorted:
A = [15, 10, 2, 9, 7, 33, 77, 12].
- To check if a number x is in A we have to check in the worst case all 8 positions, for example by SEQUENTIAL SEARCH.
- When A is sorted:
A = [2, 7, 9, 10, 12, 15, 33, 77],
- To know if a number x is in A we have to check in the worst case 4 positions by using BINARY SEARCH.

3/18/03

3

Sequential search and binary search

```
SEQUENTIAL-SEARCH(A: array, x: number)
FOR i := 0 TO Length(A) - 1
  DO IF A[i] = x THEN RETURN True
END FOR
RETURN False
```

```
BINARY-SEARCH(A: array, x: number)
i := 0
j := length(A)-1
WHILE i < j
  DO k := [(i+j)/2]
  IF A[k] = x THEN RETURN True
  IF A[k] > x THEN j := k-1
  IF A[k] < x THEN i := k+1
END WHILE
IF A[i] = x THEN RETURN True
ELSE RETURN False
```

3/18/03

4

Binary Search

an example

2	7	9	10	12	15	33	77
---	---	---	----	----	----	----	----

Look for numbers: 22, 10, 3, 24
using sequential search and binary search

How many boxes did you check?

3/18/03

5

Sequential Search

Analysis

- Sequential search. If x is not in the array A we need to check all elements in A to make sure that x is not in A. Sequential Search is WORST-CASE linear.
- If x is in A then on average we visit $(n+1)/2$ entries of A to find it. So:
$$T_{\text{AVERAGE}}(n) = (n/2)\text{Prob}(x \text{ in } A) + n \text{Prob}(x \text{ not in } A).$$
- Even in the average case sequential search is Linear

3/18/03

6

Binary Search analysis

- To analyze BINARY-SEARCH we consider the quantity $D=(j-i)$.
- At time 0, before WHILE LOOP $D(0) = n-1 < n$.
- Every time the WHILE LOOP is executed D is at least halved: $D(t+1) \leq D(t)/2$.
- We exit the WHILE LOOP when $D(T) \leq 1$ for some value T .
- Solving $n/2^T \leq 1$. We get $T = \log n$.
- BINARY-SEARCH is a LOGARITHMIC procedure both in WORST CASE and on AVERAGE.

3/18/03

7

Merge-Sort

- We saw in lecture 1 INSERTION-SORT:
 - Sorts in place (i.e. uses only 1 array)
 - Is quadratic in WORST-CASE
 - Is quadratic in AVERAGE-CASE
 - It has two nested for-loops, so counting instructions was easy.
- Today we will see how to sort numbers by using MERGE-SORT.
- We will see the Divide-and-Conquer paradigm.
- We will see how to analyze RECURSIVE procedures by using RECURSIVE equations.
- We will compare MERGE-SORT and INSERTION-SORT.

3/18/03

8

Merge Sort

- The basic idea is that to MERGE two arrays that are already sorted is easy.
- MERGE(A,B: sorted arrays): sorted array


```

i := 0, j := 0, k := 0
a := length(A) - 1, b := length(B) - 1,
WHILE i ≤ a AND j ≤ b
DO IF A[i] < B[j]
    THEN C[k] := A[i], i:=i+1, k:=k+1
    ELSE C[k] := B[j], j:=j+1, k:=k+1
END WHILE
IF i > a THEN COPY B[j,...,b] INTO C[k,...]
IF j > b THEN COPY A[i,...,a] INTO C[k,...]
RETURN C
            
```

3/18/03

9

Merge-Sort

- If an array has only 1 element is already sorted.

```

MERGE-SORT(A: array of numbers): sorted array
a := length(A)
IF a=1 THEN RETURN A
q := ⌊a/2⌋
B = MERGE-SORT(A[0,...,q-1])
C = MERGE-SORT(A[q,...,a-1])
RETURN MERGE(B,C)
            
```

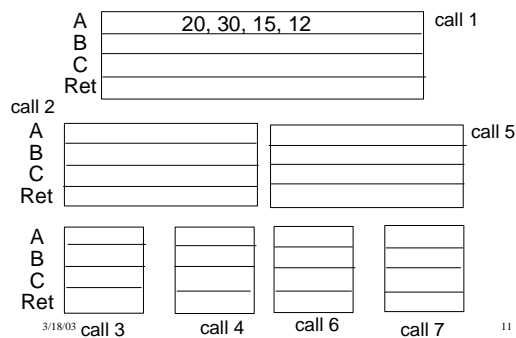
- We assume that our language allows to define recursive functions (i.e. functions that can call themselves in their definition).

3/18/03

10

Exercise: simulate the calls of merge-sort

Fill in the data



3/18/03

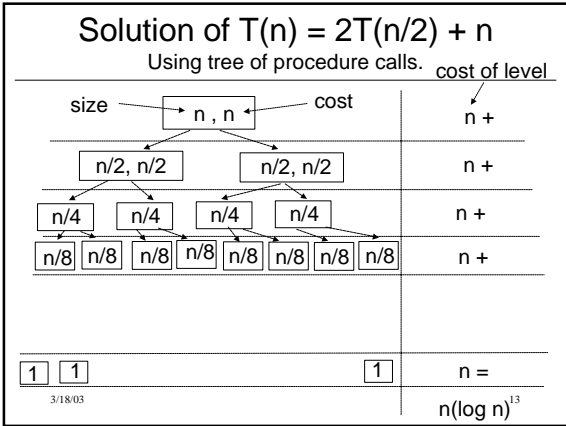
11

Time analysis of MERGE-SORT

- Procedure MERGE takes LINEAR Time. Why?
- Procedure MERGE-SORT takes time $O(1)$ if $n=1$. Otherwise it call itself two times on arrays that are half of the initial one. Then it calls MERGE that takes linear time.
- Let us call $T(n)$ the time needed to run MERGE-SORT. We have:
 - $T(1) = O(1)$.
 - $T(n) = O(1) + 2T(n/2) + O(n)$, if $n > 1$.
- We have written a RECURSIVE EQUATION for $T(n)$. The problem now is to solve the equation

3/18/03

12



Exercise

- Use the tree of procedure calls to solve the recurrence $T(n) = 2T(n/2) + n^2$, where $T(1) = 1$.

3/18/03

Observations on MERGE-SORT

The time bound of Merge-Sort is in the *best case*, *worst case* and *average case* $O(n \log n)$.

We can conclude that Merge-Sort is asymptotically more efficient than Insertion-Sort.

Merge-Sort is an example of a general algorithmic technique: Divide and Conquer.

DIVIDE the problem into a certain number of subparts.

CONQUER the subproblem by recursive calls of the procedure.

COMBINE the partial solutions into the global one.

3/18/03

Observations on three different analysis styles

- We have analyzed INSERTION-SORT by direct counting of the number of operations (number of executions of FOR loops).
- We have analyzed BINARY-SEARCH by analyzing a function D, decreasing with the execution of the WHILE loop.
- We have analyzed MERGE-SORT by using recursive equations and one method to solve the recurrence (tree of procedure calls).

3/18/03

A New Abstract Data Type: Dictionary

- A dictionary is an ADT supporting the following operations:
 - MEMBER(x,D) returns true if x is in D.
 - PREDECESSOR(x,D) finds the smaller y in D which is greater than x.
 - SUCCESSOR(x,D) finds the larger y in D which is smaller than x.
 - CREATE(N,D) given the set of numbers N create its dictionary.
- We can use ARRAY, SORTING and BINARY-SEARCH as the corresponding DS. We can build the data structure Sorted Array in time $O(n \log n)$. We can implement MEMBER, PREDECESSOR, SUCCESSOR using BINARY-SEARCH in time $O(\log n)$.

3/18/03

A Second Data Structure

Priority Queue

- A Priority Queue is an organization of a data set S to perform the following operations:
 - INSERT(x,S): insert x in the data structure S.
 - MINIMUM(S): return the smallest value in S.
 - DELETE-MIN(S): delete the smallest value in S.
 - MAKE-EMPTY(S): build an empty priority queue.
- Applications: Sorting (HEAP-SORT). Data Compression (Huffman codes). Also in Graph algorithms, Computational Geometry.
- Next lecture: the HEAP implementation of P-Queues.

3/18/03

Conclusions

- Sorted arrays allow a fast type of search called BINARY-SEARCH.
- We have seen the MERGE-SORT procedure that takes time $O(n \log n)$ but does not sort in place.
- MERGE-SORT is an example of Divide and Conquer.
- MERGE-SORT is recursive and is analyzed using recursive equations.
- Static Dictionary and Priority Queue

3/18/03

19

HW1.3 (1.3-7 CLR)

- You are given an array A of n numbers and a number x . Determine if there are two numbers in A whose sum is x .
- The running time of your method should be $O(n \log n)$.
[Hint: use sorting and binary-search]

3/18/03

20