

Parma University, Math Department

Algorithms and Data Structures  
(Asymptotics and Recursions)

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Spring 2002, lecture 2

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## Asymptotics

Asymptotic notation aims at a classification of functions according to their behaviour at infinity. Let  $f, g: \mathbb{N} \rightarrow \mathbb{R}$ .

$$f(n) \prec g(n) \stackrel{\text{def}}{\Leftrightarrow} \lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 0$$

If both  $f$  and  $g$  diverge to infinity, then *informally*  $g$  goes to infinity *faster* than  $f$ .

(a) transitivity:  $f(n) \prec g(n)$  and  $g(n) \prec h(n)$  implies  $f(n) \prec h(n)$ .

(b) For arbitrary  $\alpha < \beta$ ,  $n^\alpha \prec n^\beta \Leftrightarrow \alpha < \beta$ .

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(c)  $1 \prec f(n) \prec g(n) \Rightarrow e^{|f(n)|} \prec e^{|g(n)|}$

A typical hierarchy of functions (for any  $0 < \varepsilon < 1 < c$ ):

$$1 \prec \log \log n \prec \log n \prec n^\varepsilon \prec n^c \prec n^{\log n} \prec n^n \prec c^{c^n}$$

Exercise: prove that, for every  $\varepsilon > 0$ :

$$\log n \prec e^{\sqrt{\log n}} \prec n^\varepsilon$$

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We define the relation  $f(n) \approx g(n)$  when:

$$\exists C, n_0 \forall n > n_0 |f(n)| \leq C |g(n)| \wedge |g(n)| \leq C |f(n)|$$

We define the relation  $f(n) \sim g(n)$  when:

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 1$$

The second relation is stronger, the first easier to prove.

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## Logarithmic-exponential functions

G.H. Hardy defined the following class  $\mathcal{L}$ :

- 1) For any real  $\alpha$ , the constant function  $f(n) = \alpha$  is in  $\mathcal{L}$ .
- 2) The identity function  $f(n) = n$  is in  $\mathcal{L}$ .
- 3) If  $f(n)$  and  $g(n)$  are in  $\mathcal{L}$ , also  $f(n) \cdot g(n)$  is in  $\mathcal{L}$ .
- 4) If  $f(n)$  is in  $\mathcal{L}$ , also  $\exp(f(n))$  is in  $\mathcal{L}$ .
- 5) If  $f(n)$  is in  $\mathcal{L}$  and is eventually positive, also  $\ln f(n)$  is in  $\mathcal{L}$ .

Property: Every function in  $\mathcal{L}$  is either eventually positive, or eventually negative or identically null.

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Asymptotic Hierarchy property:

For any two functions  $f(n)$  and  $g(n)$  in  $\mathcal{L}$  always *one and only one* of these cases is true:

$$f(n) \prec g(n), g(n) \prec f(n), g(n) \approx f(n).$$

Moreover, if  $g(n) \approx f(n)$  there exists  $c$  such that  $f(n) \sim cg(n)$ .

Thus within the class  $\mathcal{L}$  we can always compare two functions according to the  $\prec$  and  $\approx$  relations.

Exercise: show that the sum, product and quotient of two functions in  $\mathcal{L}$  is also in  $\mathcal{L}$ .

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## Big O, Big $\Omega$ , Big $\Theta$

$$O(g(n)) = \{f(n) \mid \exists C, n_0 \forall n > n_0 : |f(n)| \leq C |g(n)|\}$$

$$\Omega(g(n)) = \{f(n) \mid \exists C, n_0 \forall n > n_0 : 0 < C |g(n)| \leq |f(n)|\}$$

$$\Theta(g(n)) = \{f(n) \mid \exists C_1, C_2, n_0 \forall n > n_0 : 0 < C_1 |g(n)| \leq |f(n)| \leq C_2 |g(n)|\}$$

Note that  $O$ ,  $\Omega$ , and  $\Theta$  are sets of functions. When we find in an expression a notation  $O$ ,  $\Omega$ , or  $\Theta$  this indicates a generic unspecified element of that set.

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The advantage in using  $O$ ,  $\Omega$ , and  $\Theta$  is

- 1) we often avoid specifying constants.
- 2) we can use pseudo-arithmetic to simulate set operations.
- 3) easy composition rule.

Disadvantage:

- 4) some expressions/manipulations can be meaningless

For example:  $3n^3 = O(n^3)$  is true,  $O(n^3) = 3n^3$  is meaningless, since here  $=$  simulates the  $\in$  relation.

$O(\cdot)$  is a *coarsification* of the information.

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- (a)  $f(n) = O(g(n)) \Leftrightarrow g(n) = \Omega(f(n))$ .
- (b)  $f(n) = \Theta(g(n)) \Leftrightarrow f(n) = \Omega(g(n))$  and  $f(n) = O(g(n))$ .
- (c)  $f(n) = \Theta(g(n)) \Leftrightarrow f(n) \approx g(n)$ .
- (d)  $f(n) < g(n) \Rightarrow f(n) = O(g(n))$ .

- (a)  $n^h = O(n^k)$  for every  $k > h$ .
- (b)  $n^h \notin O(n^k)$  for every  $k < h$ .
- (c)  $O(f(n)) + O(g(n)) = O(|f(n)| + |g(n)|)$ .
- (d)  $O(O(f(n))) = O(f(n))$ .
- (e)  $O(f(n))O(g(n)) = O(f(n)g(n))$ .
- (f)  $O(f(n)g(n)) = f(n)O(g(n))$ .

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## Asymptotics and Time functions

For algorithm  $A$ ,  $T_A^w(n) = \Theta(f(n))$  has the following meaning:

- (a) there is a  $C_1$  and  $n_0$  so that, for every  $n > n_0$  and for every  $x \in I$  with  $|x| = n$ ,  $T(x) \leq C_1 f(n)$ .
- (b) there is a  $C_2$  and  $n_0$  so that, for every  $n > n_0$  and some  $x \in I$  with  $|x| = n$ ,  $T(x) \geq C_2 f(n)$ .

So for every length class in  $I$  it is sufficient to find a bad input to pump up the lower bound.

(b) is called a *worst case lower bound for algorithm A*.

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For algorithm  $A$ ,  $T_A^b(n) = \Theta(f(n))$  has the following meaning:

- (a) there is a  $C_1$  and  $n_0$  so that, for every  $n > n_0$  and some  $x \in I$  with  $|x| = n$ ,  $T(x) \leq C_1 f(n)$ .
- (b) there is a  $C_2$  and  $n_0$  so that, for every  $n > n_0$  and for every  $x \in I$  with  $|x| = n$ ,  $T(x) \geq C_2 f(n)$ .

Therefore the lower bound (b) holds on *all* inputs. This is called a *best case lower bound for Algorithm A*.

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## Problems and Algorithms

Given an algorithm  $A$ , this computes a function  $g_A: I \rightarrow \Omega$ , from an input state we obtain an output state. The function  $g_A$  is called *computable*.

On the other hand we might want an algorithm that computes a specified (computable) function  $P$  (that it, solves a specified problem  $P$ ).  $P: I \rightarrow \Omega$ .

We say that algorithm  $A$  *solves* problem  $P$  if, for every element  $X \in I$

$$\text{decode}(g_A(\text{encode}(X))) = P(X).$$

Where  $\text{encode}: I \rightarrow I$ , and  $\text{decode}: \Omega \rightarrow \Omega$ , are often only conceptual, but sometimes may require a computation.

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## Lower bound for problems.

We say that a *problem* P has worst case lower bound  $\Omega(f(n))$  in a machine model M, if:

for every algorithm A in machine model M solving P:

$$T_{AM}^w(n) = \Omega(f(n)).$$

Capturing all algorithms solving a given problem P is rather difficult and non trivial lower bound results on problems are difficult to get (however you should know the main results).

For a w.c. upper bound on problem P it is sufficient to find one algorithm A solving P and take its w. c. upper bound.

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## Recursive equations

*Recursive programs* are analyzed with the help of *recursive equations*. The analysis is in two steps:

- (1) Examine the algorithm to derive the equation.
- (2) Solve the equation.

Here we suppose (1) has been done and discuss how to do (2).

Example: 
$$T(n) \leq \begin{cases} \Theta(1) & n = 1 \\ 2T(n/2) + \Theta(n) & n > 1 \end{cases} \quad (A)$$

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$T: \mathbb{N} \rightarrow \mathbb{N}$  is an unknown function that is constrained to satisfy the recursive equation.

- (a) If T is the worst case time function, we may write  $=$  or  $\leq$  to get an upper bound,
- (b) If T is the worst case time function, we may write  $=$  or  $\geq$  to get an lower bound,
- (c) T might be re-defined only on a subset of  $\mathbb{N}$ , for example here the set of powers of two  $\{2^k | k \in \mathbb{N}\}$  or the equation is re-written:

$$T(n) \leq \begin{cases} \Theta(1) & n = 1 \\ T(\lfloor n/2 \rfloor) + T(\lceil n/2 \rceil) + \Theta(n) & n > 1 \end{cases} \quad (B)$$

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(d) Experience has shown that often solving (A) on a restricted set is easier than solving (B) on  $\mathbb{N}$  and leads to the same result.

(e) If we use the asymptotic notation in a recursive equation we define a *set of solution functions* (which we express again in asymptotic notation)

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## General strategies for solving r.e.

- (1) Substitution method (verification by induction).
- (2) Change of Domains and Ranges.
- (3) Iteration method (summation method).
- (4) Recursion tree.
- (5) Master theorem.

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## Substitution method

- (1) Guess a solution.
- (2) Test by induction that it satisfies the recursive inequality.
- (3) Important: *symbolic constants hidden in asymptotic notation must be made explicit.*

Example: 
$$T(n) \leq \begin{cases} 1 & n = 1 \\ 2T(\lfloor n/2 \rfloor) + n & n > 1 \end{cases}$$

Guess:  $T(n) = O(n \log n) + O(1)$ , that is  $\exists c, d$  such that

$$T(n) \leq c n \log n + d.$$

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Proof that the guess is right.

- (a) Base case ( $n=1$ ):  $T(1)=1 \leq c \log 1 + d = d$ . It is true for  $d \geq 1$ .
  - (b) Inductive hypothesis.  $T(m) \leq cm \log m + d$  for every  $m < n$ .
- Now we show it is true for  $n > 1$ .

$$T(n) \leq 2T(\lfloor n/2 \rfloor) + n \leq 2c \lfloor n/2 \rfloor \log \lfloor n/2 \rfloor + 2d + n$$

Upper bounding!

$$2c \lfloor n/2 \rfloor \log \lfloor n/2 \rfloor + 2d + n \leq cn \log(n/2) + 2d + n$$

Because  $\lfloor a \rfloor \leq a$

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$$cn \log(n/2) + 2d + n = cn \log n + n(1-c) + 2d$$

$$cn \log n + n(1-c) + 2d \leq cn \log n + d$$

True if  $n(1-c)+d \leq 0$ .

Take  $d=1$  and  $c=2$ , so  $n(1-c)+d \leq 0$  for all  $n \geq 1$ .

- (a) At the end we get exactly the thesis (the guess).
- (b) We have a chain of  $\leq$  joining the first term  $T(n)$  to the last.
- (c) Collect constraints on the constants  $c, d$  and satisfy them.

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Important:

- (a) *never* use asymptotics in the thesis (guess).

Strategies for guessing:

- (a) look for solutions of similar equations.
- (b) try lower bounds and upper bound guesses and try to make them meet.
- (c) Use in your guess enough free constants.

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## Change of Domain and Range

Example: Consider this strange looking recurrence:

$$T(n) \leq 2T(\sqrt{n}) + \log n$$

Set  $m = \log n$ . The recurrence becomes:

$$T(2^m) \leq 2T(2^{m/2}) + m$$

Set  $T(2^m) = S(m)$ . The recurrence becomes:

$$S(m) \leq 2S(m/2) + m$$

This has solution  $S(m) = O(m \log m)$ , so  $T(n) = O(\log n \log \log n)$

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## Iteration method

The idea is to develop the inequality into a sum. We need to find out:

- (a) The generic term of the sum.
- (b) A bound on the number of terms of the sum.

Example: 
$$T(n) = \begin{cases} \Theta(1) & n \leq 3 \\ 3T(\lfloor n/4 \rfloor) + n & n \geq 4 \end{cases}$$

Developing: 
$$\begin{aligned} T(n) &\leq n + 3T(\lfloor n/4 \rfloor) \\ &\leq n + 3(\lfloor n/4 \rfloor + 3T(\lfloor n/16 \rfloor)) \\ &\leq n + 3\lfloor n/4 \rfloor + 9(\lfloor n/16 \rfloor + 3T(\lfloor n/64 \rfloor)) \end{aligned}$$

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- (a) The generic term of the is  $3^i \lfloor n/4^i \rfloor$ .
- (b) The argument of  $T(\cdot)$  is  $\leq 1$  after  $k = \lceil \log_4 n \rceil$  iterations.

Therefore:

$$T(n) \leq n \left( \sum_{i=0}^k \left(\frac{3}{4}\right)^i \right) + \Theta(1)3^k$$

Since  $3^{\log_4 n} = n^{\log_4 3} < n$

And  $\sum_{i=0}^k \left(\frac{3}{4}\right)^i \leq \sum_{i=0}^{\infty} \left(\frac{3}{4}\right)^i = 4$

We get  $T(n) = O(n)$

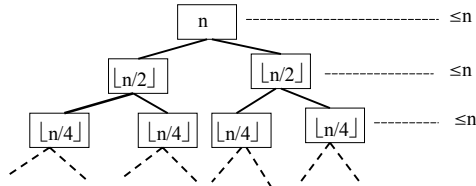
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## Recursion Tree

Recursion trees develop a recursive equation in a tree and makes summations level by level.

Example: 
$$T(n) = \begin{cases} \Theta(1) & n \leq 1 \\ 2T(\lfloor n/2 \rfloor) + n & n \geq 2 \end{cases}$$



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(a) The sum of contributions at each level is at most  $n$ .

(b) The number of levels is at most  $\lceil \log_2 n \rceil$ .

The total cost is  $T(n) = O(n \log n)$ .

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## The master method

This is a theorem that gives the answer for all recurrences of the form:

$$T(n) = \begin{cases} \Theta(1) & n \in \Theta(1) \\ aT(n/b) + f(n) & \text{otherwise} \end{cases}$$

Where  $a \geq 1$ ,  $b > 1$ ,  $f(n)$  is eventually positive and  $n/b$  stands either for  $\lceil n/b \rceil$  or  $\lfloor n/b \rfloor$ .

Set:  $x = \log_b a$

Informally, we compare  $f(n)$  with  $n^x$ , and we take the largest.

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### Master theorem:

(a) If  $f(n) = \Theta(n^x)$ , then  $T(n) = \Theta(n^x \log n)$ .

(b) If there exists a constant  $\epsilon > 0$  such that  $f(n) = O(n^{x-\epsilon})$ , then  $T(n) = \Theta(n^x)$ .

(c) If there exists a constant  $\epsilon > 0$  such that  $f(n) = \Omega(n^{x+\epsilon})$ , then  $T(n) = \Theta(f(n))$ . Provided  $f(\cdot)$  satisfies this condition: there is a constant  $c$  such that, for  $n$  sufficiently large,  $af(n/b) \leq cf(n)$ .

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## Conclusions

(a) *Asymptotic notation* (relations, expressions) allows to compare the order of growth of functions even if not completely specified.

(b) *Recursive equations* are a basic tool to derive the time bounds of recursive programs. We have seen a few basic solution techniques.

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